SOLID Principles

1. Single Resposibility

<https://www.javabrahman.com/programming-principles/single-responsibility-principle-with-example-in-java/>

http://www.oodesign.com/single-responsibility-principle.html

2. Open-Close Principle

<http://www.oodesign.com/open-close-principle.html>

3. Interface segregation principle

<http://www.oodesign.com/interface-segregation-principle.html>

4. Liskov Substitution Principle

<http://www.oodesign.com/liskov-s-substitution-principle.html>

https://www.javacodegeeks.com/2011/11/solid-liskov-substitution-principle.html

5. Dependency Inversion

http://www.oodesign.com/dependency-inversion-principle.html